# COMPARATIVE STUDY ON IRIS RECOGNITION FOR BIOMETRIC AUTHENTICATION

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#### ABSTRACT

The main objective of this paper is to compare the performance of two method which are used to recognize half iris image and Full iris image for human identification. Iris recognition is a method of identifying people based on unique patterns within the ring-shaped region surrounding the pupil of the eye. In this paper two methods are implemented and their performance are compared to find the best method to recognize the iris image with high accuracy. The first method recognize the half of the iris image using Triplet Half-Band Filter Bank (THFB) approach. The second method uses lifting wavelet approach to recognize the iris image. To analyse the performance of these methods several performance metrics are used. This paper uses detection accuracy, precision rate, recall rate, Error Rate and F-Measure to analyses the performance. From the experimental results it is shown that the Lifting Wavelet method performs better than the other method.

#### Keywords: Canny Edge Detection, Circular Hough transform, Gabor filters, Homogeneous Rubber Sheet Model, THFB.

#### I. INTRODUCTION

In recent years, intelligent video systems have been used in industry [1]–[3], transportation [4], [5], security [6], etc. At the same time, a lot of biometric technologies, comprising automated methods for uniquely identifying people based on their physical traits, such as face [7], fingerprint [8], palm print [9], finger-knuckle-print [10], gait [11], are also based on image analysis. Iris recognition is regarded as one of the most promising biometric identification technologies with high uniqueness and stability, noninvasiveness, anti-falsification and many other advanced qualities [12]. In this method people are identified based on unique patterns within the pupil of the eye. Iris has complex patterns that used as a biological characteristics, it is consider a form of biometric verification. It is the most reliable biometric feature for personal identification. Iris patterns have stable, invariant and distinctive features for personal identification. This kind of system includes mobile phones, computer system security, secure electronic banking and border crossing systems. The accuracy of iris recognition systems is proven to be much higher compared to other types of biometric systems like fingerprint,

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voice recognition and handprint. Iris recognition security systems are the most appropriate security system. It is truly an easy way to identify a person.

In the past few years, as a novel personal authentication technology, iris recognition has attracted a lot of attention. A great number of results have been reported to improve the performance of iris recognition systems [13]–[16]. The most well-known iris recognition algorithms are proposed by Daugman [13] and Wildes [14], which have achieved satisfactory results. Inspired by their groundbreaking achievements, many researchers have introduced new methods [12], [17]–[19] to improve the performance of iris recognition systems. In recent years, experts have diverted their attention to noisy and non-co-operative iris recognition [15], [20], which demands more robust, accurate and rapid iris segmentation and matching algorithms. Kang *et al.* [21] proposed an adaptive eyelash detection method based on measured focus score. In [15], a novel prediction model was established to determine a proper threshold for eyelash detection. On the other hand, feature extraction and matching are also hot research areas for iris recognition. In 2004, Ma *et al.* [12] introduced a set of 1-D intensity signals to effectively characterize the most crucial information of the 2-D image in the feature extraction process. Then, the 1-D method has become fashionable [18], because it embodies much stronger robustness. Recently, the communities have paid more attention to iris indexing methods with the purpose of enhancing the code searching speed in a huge iris database. In front of the tough nut, some path breaking ideas have been raised by Mukherjee *et al.* [22] and Mehrotra *et al.* [23].

This paper is to compare the performance of two method which are used to recognize the iris image for human identification. Iris has complex patterns that used as a biological characteristics, it is consider a form of biometric verification. Iris recognition is proving to be one of the most reliable biometric features for personal identification. In this paper two methods are implemented and their performance are compared to find the best method to recognize the iris image with high accuracy. The first method recognize the iris image using Triplet Half-Band Filter Bank (THFB) approach. The second method uses wavelet lifting approach to recognize the iris image. To analyse the performance of these method several performance metrics are used. This paper uses detection accuracy, precision rate, recall rate, Error Rate and F-Measure to analyses the performance. From the experimental results it is shown that the Wavelet Lifting method performs better than the other method.

The remainder of the paper is organized as follows: In Section II, the overview of first method is presented. In Section III, the second method is specifically depicted, including its design idea and practical implementation approach. In Section IV, the performance of the two methods are compared. Finally, conclusions are made in Section V.

#### II IRIS RECOGNITON USING TRIPLET HALF BAND FILTER BANK APPROACH

In this Methodology Half Iris Features are extracted and Recognized using a New class of Biorthogonal Triplet Half-Band Filter (THFB) and Flexible K-out-of-n: A Post classifier. THFB + K-out-of-n is capable of handling various artifacts particularly segmentation error, eyelid occlusion, eyelashes occlusion eyelid shadow etc.

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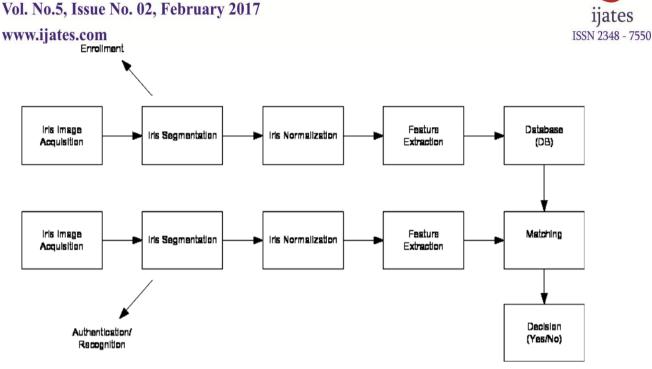


Fig. 1. Overall Block Diagram of Method1

#### 2.1 Iris Image Manipulation

The first phase of the iris recognition method is to collect a large database consisting of several iris images from various individuals. CASIA-IrisV3 database is used for this purpose.

#### 2.2 Preprocessing

Iris features are mostly oriented in vertical, horizontal and diagonal directions are computed by using wavelet basis. The inner half iris region is divided into six subimages and selected only four regions for further processing.

#### 2.3 Iris Localization and Normalization

In the module this approach using some image processing algorithms to demarcate the region of interest from the input image containing an eye. The IIP Module contains two major tasks. (i) Iris Localization (ii) Iris Normalization

#### 2.3.1 Iris Localization

Iris in the image is localized using Daugman's Integro-differential operator (IDO). It is used to detect the center and diameter of the iris.

#### 2.3.2 Iris Normalization

Image is normalized using Daugman's Rubber Sheet Model. Using this convert iris image from Cartesian coordinate system to polar system.

If the image quality is poor then features cannot be classified better. Therefore, instead of recognizing the entire image, divide the iris image into multiple regions. Each iris subregion is recognized separately and the decision is fused using proposed flexible post classifier.

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Upper half iris is preferred because, Region closer to the pupil provides more information and Limbic boundary sometimes may not be segmented properly.

Half iris is divided into six sub regions and select only four sub regions so it reduces the effect of occlusions.

THFB is applied on each four regions to extract Multi resolution based iris texture. An energy is an important characteristics in identifying texture.

$$E_{i} = \frac{1}{M \times N} \sum_{m=1}^{M} \sum_{n=1}^{N} |W_{i}(m, n)|$$
(1)

 $W_i(m,n)$  is the  $i^{th}$  subband coefficients

M x N is the total number of coefficients in that subband

Feature Vector is derived by concatenating the features at different scales and orientations as

$$E = [E_{1,1}, E_{1,2}, \dots, E_{1,s}, E_{\alpha}]$$

S - Total number of scales

 $E_{\alpha}$  - Energy of an approximate sub band

Total number of sub bands for THFB is (3S)+1

Derived feature vector is stored in the trained database.

The test iris pattern is classified on the basis of minimum Canbera Distance (CD) between test iris FV and Trained Database.

(2)

$$CD(X,Y) = \sum_{i=1}^{B} \frac{|X_i - Y_i|}{|X_i| + |Y_i|}$$

B – Dimension of FV

 $X_i - i^{th}$  component of test FV

 $Y_i - i^{th}$  component of enrolled FV

2.4 Iris Recognition: K-out-of-n postclassifier

CD's are obtained between two iris images as

$$CD = \{CD_1, CD_2, \dots, CD_n\}$$

The set of corresponding Threshold values for respective n-regions.

 $Th = {Th_1, Th_2, \dots, Th_n}$  to compute the class Threshold.

#### 2.5 Computation of FRR(False Rejection Rate)

A person is rejected when the combination of k out on n-tests fail to recognize correctly. If the combination of k-out-of-n CS's > Threshold is called as Intraclass comparisons.

$$FRR = \prod_{i=1}^{n} \frac{C(CD_i^i > Th_i)}{N_i}, K=1$$
(3)

N means Total number of intraclass comparisons.

Computation of FAR (False Acceptance Rate)

The false acceptance (FA) occurs only if any k out of n-regions passes the test(K CD's <= Thresholds).

$$FAR = \sum_{i=1}^{n} \frac{C(CD < Th_i)}{Q_i}$$
(4)

Q-Total number of interclass comparison

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For each value of K, FAR and FRR are calculated. These technique is applied on CASIA database.

#### **III IRIS RECOGNITON USING LIFTING WAVELET TRANSFORM**

In this section, the proposed methodology for iris image recognition is presented. Figure 2 shows the processing steps that will be used. The process involves five modules and a database.

In this method, a novel, efficient approach for iris recognition is presented. The goal is to develop a lifting (integer) wavelet based algorithm that enhances iris images, reduces noise to the maximum extent possible, and extracts the important features from the image. The similarity between test and training iris images is estimated using some standard distance measures and comparison of threshold.

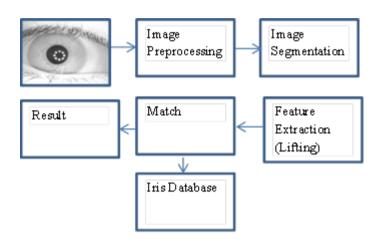


Fig. 2. Overall Block Diagram of Method2

#### **3.1 Image Preprocessing**

Images for CASIA database are collected and preprocessed to reduce the noise and secular reflections to improve the quality of the image. Eyelids and Eyelashes are eliminated to the maximum possible extent and then the process of normalize is carried out.

#### **3.2 Iris Segmentation**

Image can be viewed as depicting a scene composed of different regions, objects etc. Then Image segmentation is the process of decomposing the image into these regions and objects by associating or labeling each pixel with the object that it corresponds to. Hence, segmentation sub divides an image into its constituent regions or objects. Before move in to the IIP Module we require to reduce the noise of the image using Gaussian Smoothing. It is replacing each pixel by the average of the neighboring pixel values. Mathematically, 2-D Gaussian Function is written as The Gaussian outputs a 'weighted average' of each pixel's neighborhood, with the average weight more towards the value of the central pixels. This is in contrast to the mean filter's uniformly weighted average. Because of this, a Gaussian provides gentler smoothing and preserves edges better than a similarly sized mean filter.

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#### 3.3 Feature Extraction using Lifting Wavelet Transform

Feature extraction is a key process where the two dimensional image is converted to a set of mathematical parameters. The iris contains important unique features, such as stripes, freckles, coronas, etc. These features are collectively referred to as the texture of the iris. These features are extracted using various algorithms. In this paper a lifting wavelet scheme is proposed for feature extraction.

The lifting scheme is a technique for both designing wavelets and performing the discrete wavelet transform (DWT). In an implementation, it is often worthwhile to merge these steps and design the wavelet filters while performing the wavelet transform. This is then called the second generation wavelet transform.

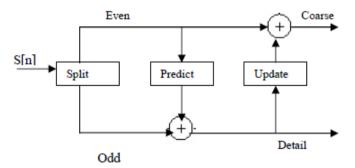


Fig. 3. Lifting Wavelet Transform

Thus, lifting scheme contains three steps to decompose signal, that is, Split, Predict and Update, as shown in Figure 3. The original signal is s[n]. It is transformed into approximated signal c[n] in high frequency and detail signal d[n] in low frequency, i.e.:

(1) Split:

 $S_e[n] = S[2n]$ 

 $S_{o}[n] = S[2n+1]$ 

(2) Predict:

 $d[n]=S_o[n]-P(S_e)[n]$ 

(3) Update:

 $c[n]=S_e[n]+U(d)[n]$ 

The decomposition of wavelet can be written as

$$\begin{pmatrix} \lambda(z) \\ \gamma(z) \end{pmatrix} = \mathbf{M}(z) \begin{pmatrix} \mathbf{S}_{g}[z] \\ \mathbf{Z}^{-1S_{g}[z]} \end{pmatrix}$$
(5)

Where M(z) is polyphase matrix and in the proposed algorithm:

$$M(z) = \begin{pmatrix} 1 & -\frac{1}{4} + \frac{1}{4}z^{-1} \\ 0 & 1 \end{pmatrix} \begin{pmatrix} h_e(z) & h_o(z) \\ g_e(z) & g_o(z) \end{pmatrix}$$
(6)

Where h (z) and g(z) are the FIR filters for Haar wavelet . i.e  $h_e(z)=1/2$ ,  $h_o(z)=\frac{1}{2}$  and  $g_e(z)=-1$ ,  $g_o(z)=1$ . Thus in this lifting scheme, in addition to primal and dual lifting embedded in the Haar wavelet, another primal lifting is done with the Laurent polynomial s(z)=-1/4+1/4 Z<sup>1</sup>. For the feature extraction purpose only the coarse or approximation

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coefficients (those of c[n]) are of interest. If there are  $2^{n}$  data elements, the first step of the forward transform will produce  $2^{n-1}$  approximation coefficients. In case of an image of size NX*M*, at the *K*<sub>th</sub> level coarse approximation component will get reduced to  $(N/2)^{k}(M/2)^{k}$  In the proposed approach the original masked image is resized to [256, 256] and then 6<sub>th</sub> level coefficients were obtained by increasing the frequency. After sixth level image size becomes too small to be useful.

#### **3.4 Iris Matching**

In order to make the decision of acceptance or refusal, a distance is calculated to measure the closeness of match. The extracted features of the iris are compared with the iris images in the database. Following three distance measures have been considered and maximum of the distance between iris images of the same person in the database is considered as the threshold.

Euclidean Measure 1:

Find the closeness of match between two iris feature templates. It is calculated by measuring the norm between two vectors X and Y respectively of two images under consideration.

$$EM1 = \sqrt{(y1 - x1)^2 + (y2 - y1^2)}$$
(7)

Euclidean Measure 2:

The difference between the maximum value of input image (Max\_1) and database image (Max\_2)

$$EM2 = \frac{\{Max(max_1 - max_2)\}}{2}$$
(8)

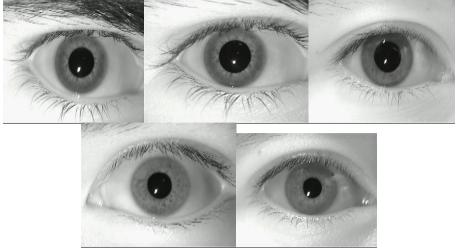
Distance Threshold (DT) is calculated by square of the difference between the threshold maximum value of input image and database image of the  $6^{th}$  level decomposition.

$$DT = \{Max(max_1-max_2)\}^2$$
(9)

#### **IV PERFORMANCE ANALYSIS**

#### **4.1. Expiremental Images**

The segmentation algorithm was evaluated on the CASIA iris image database. There are between 4–15 images of the left and right irises of each individual. The total number of images in the CASIA iris database is 10x41. Each image is of size 320x 240 pixels. The performance of GACs was compared with two other iris segmentation techniques: the integro-differential operator and Mask's segmentation technique. The below eyes are in the MMU1 dataset. Some of these images are shown in Figure 4.



#### **Fig. 4. Expiremental Images**

#### 4.2 Performance Analysis

To evaluate the performance of the iris recognition techniques several performance metrics are available. This project uses the detection accuracy, precision rate, recall rate, Error Rate and F-Measure to analyses the performance.

#### 4.3 Precision Rate

The precision is the fraction of retrieved instances that are relevant to the find.

$$Precision = \frac{TP}{TP + FP}$$
(10)

where TP = True Positive (Equivalent with Hits) FP = False Positive (Equivalent with False Alarm)

#### 4.4 Recall Rate

The recall is the fraction of relevant instances that are retrieved according to the query.

$$Recall = \frac{TP}{TP + FN}$$
(11)

Where TP = True Positive (Equivalent with Hits) FP = False Negative (Equivalent with Miss)

#### 4.5 F-Measure

F-measure is the ratio of product of precision and recall to the sum of precision and recall. The F-measure can be calculated as,

$$F_m = (1 + \alpha) * \frac{Precision * Recall}{\alpha * (Precision * Recall)}$$
(12)

#### www.ijates.com 4.6 Detection Accuracy

Detection Accuracy is the measurement system, which measure the degree of closeness of measurement between the original detected face and the detected face by the proposed method.

$$Accuracy = \frac{TP + TN}{TP + FP + TN + FN}$$
(13)

where, TP - True Positive (equivalent with hit)

FN - False Negative (equivalent with miss)

TN - True Negative (equivalent with correct rejection)

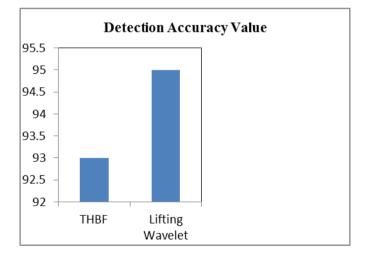
FP - False Positive (equivalent with false alarm)

To analysis the performance of the proposed system, it is compared with various techniques by using the performance metrics which are mentioned above. This is shown in the below tables and graphs.

#### Table 1

#### **Comparison using Detection Accuracy value**

| METHODS         | DETECTION ACCURACY |
|-----------------|--------------------|
|                 | VALUE              |
| THBF            | 93%                |
| Lifting Wavelet | 95%                |



#### Fig. 5. Decision Accuracy value

#### Table 2

#### **Comparison using Error Rate method**

| METHODS         | ERROR RATE |
|-----------------|------------|
| THBF            | 7%         |
| Lifting Wavelet | 5%         |

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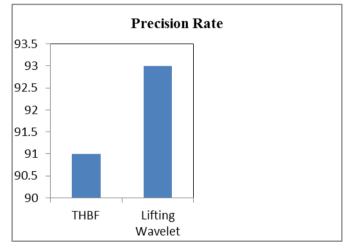


#### Fig. 6. Error Rate

#### Table 3

#### **Comparison using Precision Rate**

| METHODS         | PRECISION RATE |
|-----------------|----------------|
| THBF            | 91%            |
| Lifting Wavelet | 93%            |



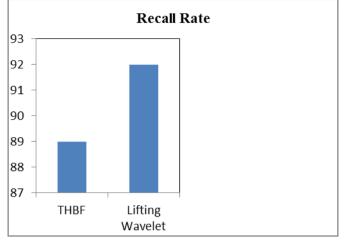
#### Fig. 7. Precision Rate

#### Table 4

#### **Comparison using Recall Rate**

| METHODS         | RECALL RATE |
|-----------------|-------------|
| THBF            | 89%         |
| Lifting Wavelet | 92%         |

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#### Fig. 8. Recall Rate

#### **V CONCLUSION**

This paper is to compare the performance of two method which are used to recognize the iris image for human identification. The half iris recognition method provides low computational complexity which makes it feasible for online applications. This improve the performance of the nonideal environmental conditions. For example in the presence of eyelids/eyelashes occlusion, inaccurate segmentation of inner and outer iris boundaries, specular reflection, etc. The second method "Lifting Wavelet Transform" reduces computation time, memory space and improves the accuracy. This can be embedded in security systems that require an identity check.

From the experimental results it is shown that the Lifting Wavelet Transform performs better than the other method.

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