

PERFORMANCE COMPARISON BETWEEN LIGHT WEIGHT VIRTUALIZATION USING DOCKER AND HEAVY WEIGHT VIRTUALIZATION

Vipin Gupta¹, Karamjeet Kaur², Sukhveer Kaur³

¹ U-Net Solutions, Moga, India

^{2,3} Computer Science and Applications, AD College, Dharamkot, Moga, India

ABSTRACT

These days everything is shifting to cloud computing. Two of the major types of clouds are infrastructure as a service (IAAS) & Platform as a service (PAAS) cloud. Network engineers and administrators make use of IAAS instead of physical hardware for implementing servers. Software Developers use PAAS for programming purposes. Virtualization is the main base for implementing cloud computing. The main types of virtualizations are Type 1 (also called hypervisor), Type-2 (called virtualization) and light weight virtualization (called operating System level virtualization). The problem with virtualization and hypervisor is that large time required for booting of the virtual machine (VM), very high VM installation time, large storage space consumed. The CPU and RAM usage is high. On the other hand, light weight virtualization is very fast, consumes almost negligible resources, container creation and start up time is extremely fast. Here we are comparing the performance of Virtual Box with Docker. Docker is based on lightweight container technology whereas virtual box represents heavy weight virtualization. First section will deal with introduction to docker and Virtual Box, second section contains comparison, third section experimental setup, fourth deals with performance analysis & last contains conclusion.

Keywords: Hypervisor, Virtualization, Virtual Machine, Docker, Virtual Box

I. INTRODUCTION

Heavy weight virtualization means creating virtual machines containing independent operating system. Virtualization software isolates the execution of VM software from the underlying host hardware. We can install any guest Operating systems such as Linux, Windows, Mac. Multiple VMs can share the same hardware resources. Thus providing efficiency and proper use of physical hardware resources. Before virtualization, if we have to implement 3 servers containing web server, ftp server & mail server then we used to purchase 3 physical servers & then individually implement those servers on the hardware. It was a sheer wastage of resources. Most of the servers were underutilized. The more servers require more space and energy. With the advent of virtualization, everything got changed. Now we purchase only 1 physical server. We created 3 virtual machines running 3 different servers by using heavy weight virtualization. Different virtualization software such as VMWare Workstation [1], KVM [2], Oracle Virtual Box [3], and Hyper-V [4] are available. These virtualization softwares comes under Type-2 Virtualization [5] . Why called type-2 virtualization, because we

need Host OS which can be windows or linux to install these softwares. i.e we cannot directly install these software on bare metal hardware. So new type of virtualization called hypervisor came into picture. These hypervisors can be directly installed on hardware. These hypervisor represents type-1 virtualization as shown in

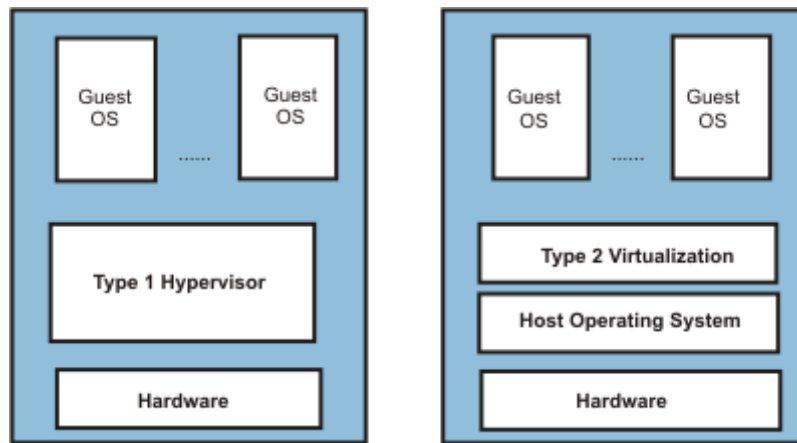


Fig. 1 type 1 v/s type 2 virtualization

Fig. 1. The XenServer [6] and VMWare ESXi [7] are hypervisors.

But the problem with these virtualization software is that we have to install complete Guest OS. Suppose we need apache web server on 1 machine and elinks web browser on other machine, we need to install two complete guest machines containing full OS. That is complete wastage of resources. Virtual machines require lot of installation and booting time. Storage space, RAM usage and CPU usage is high.

Now the trend is shifting towards micro services architecture. Docker [8, 9] container just contains application and dependencies. Docker is a platform to build, distribute and run applications. It is also called lightweight container based virtualization as shown in Fig. 2. A docker container shares the kernel with host and contains self contained isolated execution environment. These containers are efficient and portable. Docker is open source platform which allow applications to be deployed as containers. These containers are portable and work on the principle that any application can be deployed anywhere on any type of servers including cloud.

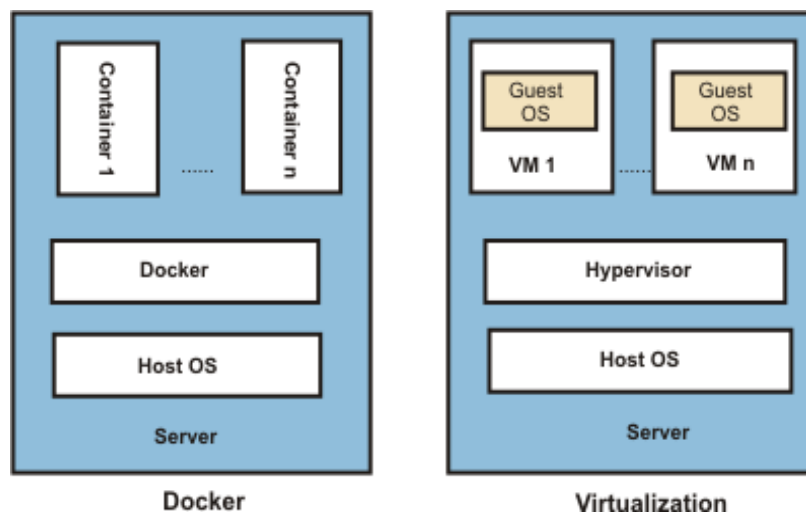


Fig. 2 light weight v/s heavy weight virtualization

II. DOCKER AND VIRTUAL MACHINE COMPARISON

There are some fundamental difference between Heavy Weight Virtualization represented by Virtual Box and Light Weight virtualization represented by Docker. In Virtual Box, created machines are called VM while in docker created machines are called containers. Normally VMs are created using operating system iso. While containers are created using docker images. Normally the size of iso will vary from 100MB to 4GB while the size of docker images varies from 1MB to 200MB. Why the size of docker images is so small? It is due to the fact that it uses layered file system concept called union mount in which file systems are mounted on top of other instead of separately. Docker applications images use a parent image which is generally very small size. The size alpine image is roughly 3 MB while size of ubuntu 16.04 docker image is 130 MB as shown in Fig 3.

```

user1@ubuntu:~$ sudo docker pull alpine
Using default tag: latest
latest: Pulling from library/alpine
627beaf3eaaf: Pull complete
Digest: sha256:58e1a1bb75db1b5a24a462dd5e2915277ea06438c3f105138f97eb53149673c4
Status: Downloaded newer image for alpine:latest
user1@ubuntu:~$
user1@ubuntu:~$ sudo docker images
REPOSITORY          TAG                 IMAGE ID            CREATED            SIZE
alpine              latest             4a415e366388      3 days ago       3.99 MB
ubuntu              16.04             0ef2e08ed3fa      7 days ago       130 MB
    
```

Fig. 3 size of alpine and ubuntu docker image

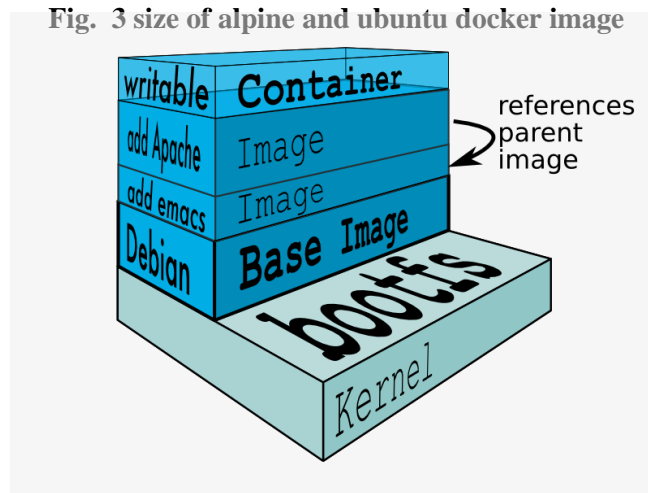


Fig. 4 docker image architecture

Apache web server will add another read only layer on parent image and so on. When we want to run apache web server, we will create container using docker image which will add writable layer on top of image as shown in Fig. 4. If a file needs to be changed from read only layer, first it gets copied into writable layer where changes are made. If we are going to remove the container, then all changes will get lost. If we want to persist with changes, then we need to create new docker images from running container by just simply using “docker commit” command along with container id plus name of the new docker image.

If we are creating VM using heavy virtualization, then suppose we have 1 GB RAM spare for creating virtual machine, then we will be able to create 1 VM or maximum 2. But on the other hands in 1 GB RAM, we can create hundreds of containers using docker.

III. EXPERIMENTAL SETUP & RESOURCE USAGE

For experimental purpose we download virtual box which is free available. Our host OS on laptop was window 7. We installed virtual box on windows 7, which took nearly 3 minutes to install. Then we created 1 VM using ubuntu 16.04 server. We allocated 1 GB ram, 10 GB space for creation of this machine. We noted down the time for installation. After installation, we noted the booting time when we start the VM. On same VM, we installed the docker engine which took about 1 minute. The docker engine installation time is dependent upon internet speed. Then we pulled docker ubuntu:16.04 and alpine images from hub.docker.com. Then we created the containers and noted the container creation time as shown in Fig. 5 .

```
root@ubuntu:~# time docker run -it --name c1 --rm ubuntu:16.04 /bin/echo "hello world"
hello world
real    0m0.909s
user    0m0.032s
sys     0m0.016s
```

Fig. 5. container creation time

With “docker stats” command, we were able to find out the RAM used by the container as shown in Fig. 6. By running “df” command before container creation and after container creation, we were able to find out the storage used by container as shown in Fig. 7.

```
root@ubuntu:~# docker stats --no-stream
CONTAINER          CPU %       MEM USAGE / LIMIT   MEM %       NET I/O
BLOCK I/O         PIDS
9dff8d57984f      0.00%      568 KiB / 992.5 MiB  0.06%      648 B / 648 B
131 kB / 0 B      1
root@ubuntu:~#
```

Fig. 6. RAM used by container

```
root@ubuntu:~# df /
Filesystem          1K-blocks    Used Available Use% Mounted on
/dev/mapper/ubunt--vg-root 8641944 1549756 6630160 19% /
root@ubuntu:~#
root@ubuntu:~# docker run -d --name c1 ubuntu:16.04 /bin/bash
b1311740151d1e4476df2d730baead3214429a797f30742640880ce06dbe2f36
root@ubuntu:~#
root@ubuntu:~# df /
Filesystem          1K-blocks    Used Available Use% Mounted on
/dev/mapper/ubunt--vg-root 8641944 1549860 6630056 19% /
```

Fig. 7. storage used by container

We have compiled our resource usage and other parameters in Table 1.

Table 1 Resource Usage Comparison

Heavy Weight Virtualization (Virtual Box)		Light Weight Virtualization (Docker)	
iso size (ubuntu 16.04)	667MB	image size (ubuntu 16.04)	130MB
RAM	1 GB	RAM	568KB
Storage	10GB	Storage	104KB
VM installation time	21 min	Container creation time	0.9 sec
Virtual Box Software size	108MB	Docker Engine Size	19.4MB
Boot time	35 sec	Boot time	< 1 sec

IV. PERFORMANCE ANALYSIS

We also pulled “httpd” docker image from hub.docker.com. This image contains apache web server. We also installed apache web server on our VM. We first tested the response time of web server in VM. Then we launched the "web" container using “httpd” docker image. The response time was measured using "httping" [10]. As shown in Fig. 8 the response time was slightly better in VM as compared to Docker container. This is due to the fact that container is using almost negligible resources as compared to large resource used by VM.

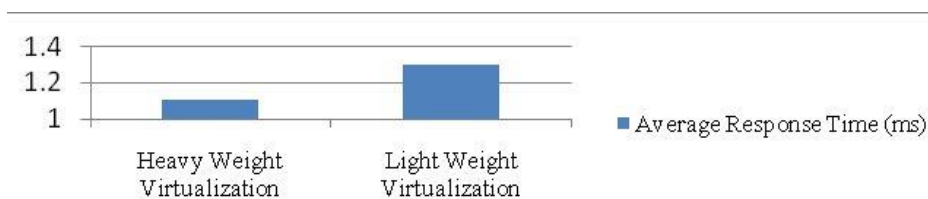


Fig. 8 average response time in heavy weight virtualization and light weight virtualization

V. CONCLUSION

The light weight virtualization is rapidly changing the cloud market. Now the 90 percent of PAAS are using Docker lightweight virtualization technology. As can be seen, Docker is better in almost in all the parameters. The boot time, ram required, storage required are almost negligible. Container creation time is again in seconds while VM takes minute for creation. The size of iso used for creating VM is very large as compared to very small size of docker images used for creating containers. The only drawback was that application response time was more in Docker than in VM. The further research could be security provided by both technologies. We did not compare both technologies on security parameters.

REFERENCES

[1] van Surksun, Kenneth. "Release: VMware Workstation 11 and VMware Player 7 Pro." *Red* 2016 (2017).
 [2] KivityLiu, Di, Yun Yong Zhang, Ni Zhang, and Kun Hu. "A research on KVM-based virtualization security." In *Applied Mechanics and Materials*, vol. 543, pp. 3126-3129. Trans Tech Publications, 2014.
 [3] Masood, Anum, Muhammad Sharif, Mussarat Yasmin, and Mudassar Raza. "Virtualization tools and techniques: Survey." *Nepal Journal of Science and Technology* 15, no. 2 (2015): 141-150.
 [4] Manik, Varun Kumar, and Deepak Arora. "Performance comparison of commercial VMM: ESXI, XEN, HYPER-V & KVM." In *Computing for Sustainable Global Development (INDIACom), 2016 3rd International Conference on*, pp. 1771-1775. IEEE, 2016.



- [5] Åsberg, Mikael, Nils Forsberg, Thomas Nolte, and Shinpei Kato. "Towards real-time scheduling of virtual machines without kernel modifications." In *Emerging Technologies & Factory Automation (ETFA), 2011 IEEE 16th Conference on*, pp. 1-4. IEEE, 2011.
- [6] Mian, Adnan Noor, Ali Mamoon, Raees Khan, and Ashiq Anjum. "Effects of virtualization on network and processor performance using open vswitch and xen server." In *Utility and Cloud Computing (UCC), 2014 IEEE/ACM 7th International Conference on*, pp. 762-767. IEEE, 2014.
- [7] Walters, John Paul, Andrew J. Younge, Dong In Kang, Ke Thia Yao, Mikyung Kang, Stephen P. Crago, and Geoffrey C. Fox. "GPU passthrough performance: A comparison of KVM, Xen, VMWare ESXi, and LXC for CUDA and OpenCL applications." In *Cloud Computing (CLOUD), 2014 IEEE 7th International Conference on*, pp. 636-643. IEEE, 2014.
- [8] Merkel, Dirk. "Docker: lightweight linux containers for consistent development and deployment." *Linux Journal* 2014, no. 239 (2014): 2.
- [9] Boettiger, Carl. "An introduction to Docker for reproducible research." *ACM SIGOPS Operating Systems Review* 49, no. 1 (2015): 71-79.
- [10] Marsh, Ian, Liam McNamara, and Rebecca Portelli. "Delay characterization through in-protocol measurements." In *Proceedings of the 14th International Conference on Advances in Mobile Computing and Multi Media*, pp. 89-93. ACM, 2016.