

REVIEW ON LOAD SHARING & ENERGY SAVING TECHNIQUES USED TO INCREASE THE LIFE TIME OF WIRELESS SENSOR NETWORK

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ABSTRACT

Wireless Sensor Networks are low power networks which have many small nodes. In wireless sensor network inherent limited energy resource is the major drawback. To maximize the lifetime of the sensor node it is preferable to distribute the energy dissipated throughout the wireless sensor network in order to minimize maintenance and maximize overall system performance. In this paper we introduce various load sharing & energy saving techniques to increase the life time of all the nodes in a way to get maximum efficiency from the network.

Keywords: Lifetime, Load Sharing, Routing, Wireless Sensor Network

I. INTRODUCTION

The popularity of Wireless Sensor Networks (WSN) has increased tremendously in recent time due to growth in Micro-Electro-Mechanical Systems (MEMS) technology. WSN has the potentiality to connect the physical world with the virtual world by forming a network of sensor nodes.

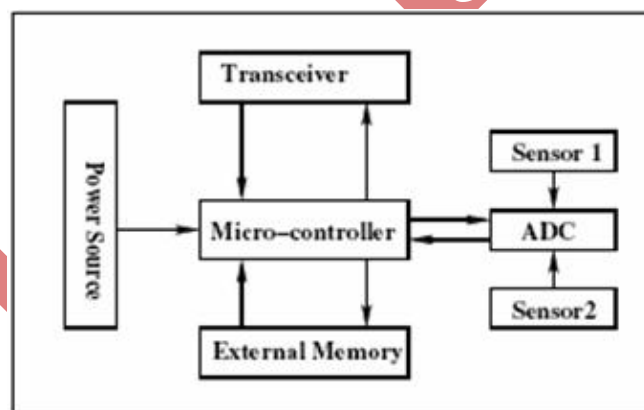


Figure: 1 architecture of wireless sensor node

Here, sensor nodes are usually battery-operated devices, and hence energy saving of sensor nodes is a major design issue. To prolong the network's lifetime, minimization of energy consumption should be implemented at all layers of the network protocol stack starting from the physical to the application layer including cross-layer optimization [9].

A sensor network is composed of a large number of sensor nodes, which are densely deployed either inside the phenomenon or very close to it. Since large numbers of sensor nodes are densely deployed, neighbor nodes may be very close to each other. Hence, multihop communication in sensor networks is expected to consume less power than the traditional single hop communication. Furthermore, the transmission power levels can be kept low,

which is highly desired in covert operations. Multihop communication can also effectively overcome some of the signal propagation effects experienced in long-distance wireless communication.

Wireless Sensors Networks are self-governing systems composed of sensor nodes. Nodes are the building blocks of Wireless Sensor Networks (WSN) and are very low cost low power computers that can monitor one or more sensors. These nodes are usually built up of memory elements, sensors and a small battery. These sensor nodes have computational and limited range receiving and transmitting capabilities. In order to specify the path for the data transmission, these nodes have to make a mutual coordination with its nearest neighbor. These nodes behave like a router for transceiving information. The power supplied to an individual node completely depends upon the small battery of limited energy inside it. Placements of nodes in improper places and difficulty in changing or recharging batteries have made researchers to do investigations on reduction of energy consumption [10].

II. MAJOR RESOURCES OF ENERGY WASTE IN WSN

Energy is a very scarce resource for such sensor systems and has to be managed wisely in order to extend the life of the sensor nodes for the duration of a particular mission. Energy consumption in a sensor node could be due to either “useful” or “wasteful” sources. Useful energy consumption can be due to transmitting or receiving data, processing query requests, and forwarding queries and data to neighboring nodes. Wasteful energy consumption can be due to one or more of the following facts. One of the major sources of energy waste is idle listening, that is, (listening to an idle channel in order to receive possible traffic) and secondly reason for energy waste is collision (When a node receives more than one packet at the same time, these packets are termed collided), even when they coincide only partially. All packets that cause the collision have to be discarded and retransmissions of these packets are required which increase the energy consumption. The next reason for energy waste is overhearing (a node receives packets that are destined to other nodes). The fourth one occurs as a result of control-packet overhead (a minimal number of control packets should be used to make a data transmission). Finally, for energy waste is over-emitting, which is caused by the transmission of a message when the destination node is not ready. Considering the above-mentioned facts, a correctly designed protocol must be considered to prevent these energy wastes [5].

In this paper we have discussed various algorithms & techniques to increase the lifetime of network to get maximum efficiency from the network.

III. LOAD SHARING & ENERGY SAVING TECHNIQUES

A. Aggregation Routing Algorithm

S. Anandamurugan and C. Venkatesh suggest in [7] that WSN consists of some resource rich mobile relay nodes and a many number of simple undynamic nodes. The mobile relays have high energy than the undynamic nodes. The mobile relays can dynamically move around the entire network and help relieve sensors that are highly burdened by heavy network traffic, thus improving the lifetime. First analyze the performance of a large dense network with one mobile relay and show that network lifetime improves over that of a purely undynamic network by up to a factor of five. Also, the mobile relay needs to stay only within a two hop radius of the sink, then construct a AR (Aggregation Routing) Algorithm which gives a network lifetime close to the maximum

limit. The benefit of this algorithm is that it only requires a minimum number of nodes in the network to be known of the location of the relay. It can at least improve the network lifetime in a randomly deployed WSN.

AR Algorithm with limited nodes

Parameters:

P: the current aggregation node

q: the current static relay node

r: the distance between p and the sink is $r+2$

ST: the straight line connecting the sink and the mobile node.

Algorithm:

Switch (k: the index of M_k where $p \in M_k$)

Case 1, 2, 3:

Call method AR:

Case 4,...,z-1:

If $d(p, p_0) = k-1+r$

If the packet is generated in Q_{s-1} and it has travelled S_k in M_k

Find a neighbour in M_{k-1} whose distance to the sink is $k-2+r$ and send the packet to it.

elseif the packet has reached line SK

Find a neighbour in M_{k-1} whose distance to the sink is $k-2+r$ and send the packet to it.

else

Find a neighbour who is closest to line SK and whose distance to the sink is $k-1+r$ and send the packet to it.

elseif p is on the line SK

Find a neighbour in SK whose distance to the sink is $k-1+r$ and send the packet to it.

else

Find a neighbour who is closest to line SK and has the same distance to the sink, send the packet to it.

Case z:

If $d(p, p_0) = k-1+r$

Find a neighbour in SK whose distance to the sink is $k-2+r$ and send the packet to it.

else

Find a neighbour in SK whose distance to the sink is $k-1+r$ and send the packet to it.

Case $z+1, ..., R$:

Find a neighbour who is closest to the sink, send the packet to it.

The result is presented in the figure 2 also improvement in power saving. In this, we consider 26,000 nodes; the power taken by the existing system was 18,500. But in the present system are only 13,000. It represents 45% improvement in power saving.

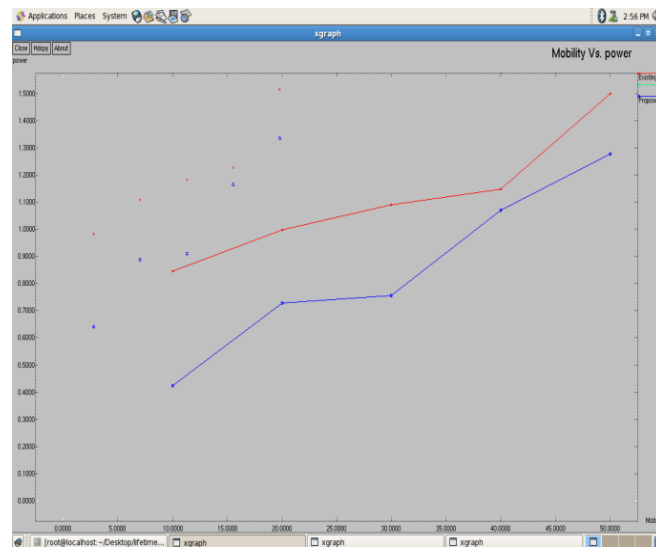


Figure 2: no. of nodes v/s power consumption

B. Energy Efficient Routing with Power Management

Hyung-WookYoon, Bo-Hyeong Lee, Tae-Jin Lee, and MinYoung Chung [4] have proposed that a routing mechanism to prolong network lifetime, in which each node adjusts its transmission power to send data to its neighbors. This model of energy efficient routing with power control and present an algorithm to obtain the optimal flow solution for maximum network lifetime.

Algorithm:

In order to obtain the optimal feasible flows that are concurrent, the maxflow algorithm is used [4][8]. In the max flow algorithm, node i is divided into two subnodes (i_i and i_o) connected by an internal link (see Fig. 3). If node i generates information and transmits it to node j , then we assume that it is generated at subnode i_i and is transmitted to subnode i_o , j_i and j_o . So every directional link (i, j) connecting node i and j should be replaced by a directional link (i_o, j_i) . Accordingly, the capacity of the internal link (C_{i_i, i_o}) is defined as:

$$C_{i_i, i_o} = \min_{i \in N} \left(1, \frac{E_i}{e_0 \cdot \left(\max_{j \in Z(i)} \frac{d_{i,j}}{d_0} \right)^\alpha \cdot T_i} \right).$$

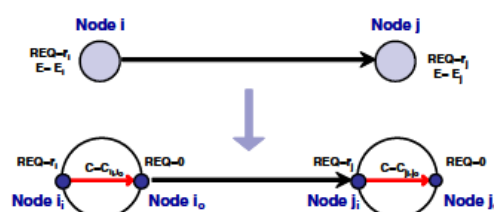


Figure 3: Transmission of a node capacitated network to link node capacitated network.

Then transform a node-capacitated network to a link-capacitated network as shown in Fig.3. All information generated by a sensor node is transmitted via links under capacity constraints. In other words, while network is not partitioned, all information generated in the sensor network can be transmitted to the central unit. A set of flows satisfying this condition is called feasible. Proposed algorithm is to find feasible flow on each link and to maximize network lifetime. The proposed algorithm consists of two parts. First, link capacity C_i is computed then use the maxflow algorithm to determine the flows along the links. Next, the maximum feasible time is obtained by binary search. The algorithm terminates when the difference between the feasible and non-feasible network lifetime is within a tolerance.

C. Neural Network Based Classification Techniques

Sudhir G. Akojwar, Rajendra M. Patrikar[6] proposed use of classification techniques using neural network to reduce the data traffic from the node and thereby reduce energy consumption. The sensor data is classified using ART1 Neural Network Model. Wireless sensor network populates distributed nodes. The cooperative routing protocol is designed for communication in a distributed environment. In a distributed environment, the data routing takes place in multiple hops and all the nodes take part in communication. This protocol has been designed for wireless sensor networks. This ensures uniform dissipation of energy for all the nodes in the whole network. Directed diffusion routing protocol is implemented to carry out performance comparison.

Wireless sensor network is highly data centric. Data communication in WSN must be efficient one and must consume minimum power. Every sensor node consists of multiple sensors embedded in the same node. Thus every sensor node is a source of data. These raw data streams cannot be straight away communicated further to the neighboring node or the base station.

These sensor data streams need to be classified. A group of sensor nodes forms a cluster. Each node transfer data to a cluster head and then cluster head aggregates the data and sends to base station. Hence clustering and classification techniques are important and can give new dimension to the WSN paradigm. Basically, classification system is either supervised or unsupervised, depending on whether they assign new inputs to one of an infinite number of discrete supervised classes or unsupervised categories respectively.

ART1 and Fuzzy ART are unsupervised neural network models which are used for classification of sensor data. ART1 model is used for classification of Binary valued data. While Fuzzy ART model can be used for analog data, wherein the input data is fuzzy valued.

D. Efficient Load Sharing Routing Algorithm to Increase lifetime of Wireless Sensor Networks.

Asjad Amin, Waqar Mehbob, Arslan Haider Ranjha, Hasnain Abbas, Nadeem Abbas, Waqas Anjum have proposed in [12] this algorithm an efficient load sharing routing technique to increase the life time of all the nodes in away to get maximum efficiency from the network. The routing algorithms such as link state which are used for wireless sensor networks prefer to choose a low cost path to decrease the transmission time but they do not consider the power of nodes for transmission which sometimes result in reduction of a lifetime of a network.

Algorithms such as link state, proposed by Dijkstra, are used for WSN to define a low cost path for transmission of packets. A wireless sensor network is made of small low power sensors or nodes. A major issue in using Dijkstra algorithm is that it does not consider the power resources of a network. It always searches to find a

routing path with lowest possible cost to reduce the transmission time. It sometimes results in unjustified distribution of load. Some nodes that are attached to low cost paths are distributed with heavy loads as compared to other nodes. This results in a rapid consumption of energy resource for such nodes. If a node consumes all the available energy it is considered as dead and results in isolation of all the other nodes that are connected to network via this node. This severely affects the lifetime of overall network.

Algorithm:

P_v = power of node v

P_c = critical power (threshold)

$D(v)$ = cost from source s to node v

$C(v, w)$ = cost of link from v to w

N = Set containing all the nodes of network

M = Set containing all the nodes processed by the Algorithm for all nodes v in network N

if ($P_v < P_c$)

for all neighbors w of v

$C(v, w) = 40$ // set cost of link to a very large value

else

$C(v, w)$ = original link cost from v to w

$M = \{s\}$

For all nodes v in network N except s

If v is adjacent to s

$D(v) = C(s, v)$

else

$D(v) = \infty$

While ($M \neq N$)

find a minimum $D(w)$ for all w in ($N - M$)

$M = M + \{w\}$

For each v in ($N - M$) and adjacent to w , Calculate

$D(v) = \min(D(v), D(w) + c(w, v))$

This modified Link state algorithm increases the life time of Wireless sensor network by defining power saving mode. A small increase in transmission time is the only drawback of efficient load sharing routing algorithm.

IV. CONCLUSIONS

In this paper we have presented various techniques that are used to increase the lifetime of wireless sensor network which includes AR algorithm, neural network based techniques, energy efficient routing with power management & efficient load sharing techniques. Their main purpose is to increase the life time of the wireless sensor network.

V. ACKNOWLEDGMENT

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